Diego Guajardo

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SUMMARY

Detail-oriented and professional and aspiring Software Engineer with a B.S. in Computer Science and a strong foundation in Java, Python, and front-end technologies. Demonstrated success managing complex client projects from planning through delivery, coordinating cross-functional stakeholders, tracking milestones, and resolving issues proactively. Known for sharp problem-solving skills, attention to detail, and a user-focused mindset. Experienced in tools such as IntelliJ, Git, Jira, Salesforce CRM, and Power BI. Bilingual in English and Spanish, with a consistent track record of delivering results in both technical and client-facing environments.

CORE SKILLS

Programming Languages: Java, Python, C, JavaScript, Kotlin, SQL, HTML, CSS

Frameworks & Libraries: React, Dropwizard, Android SDK, RESTful APIs, Node.js, Express.js

Tools & Technologies: Git, GitHub, IntelliJ, Android Studio, Figma, Jira, SharePoint, Microsoft Excel, PowerPoint, Salesforce CRM

Development Practices: Object-Oriented Programming (OOP), Agile, Scrum, Unit Testing (JUnit, PyTest), API Integration, Version Control, Debugging, Documentation

Databases: Microsoft Access, SQL, PowerBI (exposure)

Professional Skills: Program Coordination, Report Generation, Documentation Management, Task Tracking, Requirements Analysis, Meeting Scheduling, Compliance Monitoring

Soft Skills: Communication, Problem Solving, Attention to Detail, Analytical Thinking, Process Improvement, Multitasking, Team Collaboration, Bilingual (English/Spanish)

PROFESSIONAL EXPERIENCE

Tri Pointe Homes, Inc. – Potomac, MD
New Home Advisor (Sales Consultant) | *May 2022 – Mar 2024*

- Managed multiple client homebuilding projects across the full lifecycle, demonstrating strong planning, follow-through, and stakeholder coordination to ensure on-time delivery and satisfaction.
- Reviewed and presented contract documents, ensuring clients understood key legal terms and conditions; resolved concerns to support informed, confident decision-making.
- Served as the primary liaison among internal teams (construction, design, closing) and external partners (lenders, title companies), streamlining communications to reduce cycle time and minimize errors.
- Collaborated with clients to identify preferences and requirements; translated feedback into actionable design and construction decisions.
- Maintained detailed client records and documentation in Salesforce CRM, ensuring consistent follow-up and audit-ready data integrity.
- Conducted local market analysis and competitor research to inform pricing strategy and enhance buyer engagement.
- Successfully closed transactions ranging from entry-level homes to luxury properties valued up to $1.8M, consistently meeting or exceeding revenue targets.
- Achieved over 92% satisfaction in post-sale client surveys (Eliant), reflecting a strong commitment to relationship management and service excellence.

Sales Assistant | *May 2017 – May 2022*

- Handled documentation and admin coordination for the sales team across multiple sites.
- Scheduled appointments, maintained calendars, and followed up with leads.
- Supported documentation for legal compliance and customer-facing events.

EDUCATION

University of Maryland Global Campus
Bachelor of Science – Computer Science, Dec 2023

- Projects in Java, Python, C, C++, HTML, CSS, and JavaScript; courses in software development, design, databases, and systems analysis.
- Covered Security+ and Network+ topics: cybersecurity, networking protocols, risk management.

Montgomery College
Associate of Arts – Computer Science, May 2019

TRAINING & PROJECTS
Electronic Arts Software Engineering Virtual Experience – *The Forage* | July 2025

- Proposed a new feature for the EA Sports College Football and wrote a Feature Proposal describing it to other stakeholders.
- Built a class diagram and created a header file in C++ with class definitions for each object.
- Patched a bugfix and optimized the EA Sports College Football codebase by implementing an improved data structure.

Skyscanner Software Engineering Virtual Experience – *The Forage* | July 2025

Completed a multi-part job simulation designed to reflect real-world engineering workflows at Skyscanner, focused on full-stack development using modern tools and frameworks:

- **React Web App:** Built a basic web interface using Backpack (Skyscanner's custom UI library). Implemented a date picker, navigation button, and ensured component functionality by passing automated npm test suites.
- **Java Microservice (Dropwizard):** Developed a RESTful /search POST endpoint for car rental and hotel results. Parsed JSON payloads and returned structured responses using Maven, IntelliJ, and Java.
- **Android Mobile App (Kotlin):** Created a flight itinerary interface using Backpack components. Displayed departure/arrival info, airport codes, and local times; tested successfully via Android Studio emulator.

Morse Code Translator (Java) - https://github.com/DiegoGuajardo/MorseCodeTranslator

- Collaborated to build a translator app converting alphanumeric input to Morse code.
- Focused on logic design, string handling, and team-based implementation.